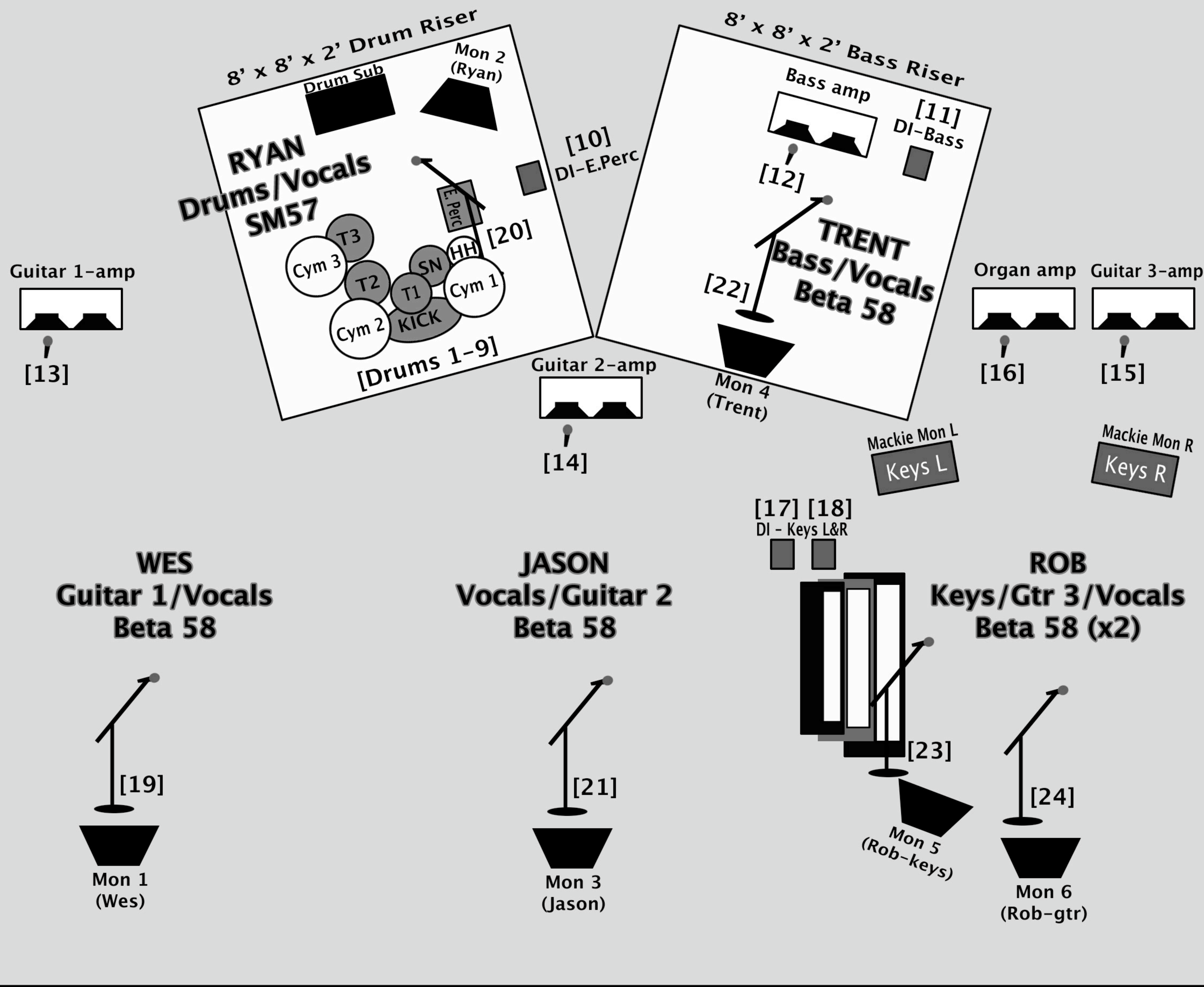


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AM/FM™ INPUT LIST

Ch	Description	Microphone	Stand	Insert	Notes
1	KICK	Beta 52	SHORT BOOM	Gate	
2	SNARE TOP	SM-57	SHORT BOOM	Comp	
3	SNARE BOTTOM	SM-57	SHORT BOOM		
4	HI-HAT	KM-184/SM-81	SHORT BOOM		
5	RACK TOM (12")	SM-98/MD-421	RIM or REGULAR BOOM	Gate	
6	FLOOR TOM (14")	SM-98/MD-421	RIM or REGULAR BOOM	Gate	
7	FLOOR TOM (16")	SM-98/MD-421	RIM or REGULAR BOOM	Gate	
8	OVERHEAD LEFT	KM-184/KSM44/SM-81	TALL BOOM		
9	OVERHEAD RIGHT	KM-184/KSM44/SM-81	TALL BOOM		
10	ELEC. PERCUSSION	DI			Claps, gong
11	BASS 1	DI		Comp	
12	BASS 2	KSM-32/MD-409	SHORT BOOM	Comp	Bass amp
13	GUITAR 1 (lead)	KSM-32/MD-409	SHORT BOOM		Stage Right
14	GUITAR 2 (rhythm)	KSM-32/MD-409	SHORT BOOM		Stage Center
15	GUITAR 3 (rhythm)	KSM-32/MD-409	SHORT BOOM		Stage Far Left
16	ORGAN	KSM-32/MD-409	SHORT BOOM		From guitar amp
17	KEYBOARDS LEFT	DI			
18	KEYBOARDS RIGHT	DI			
19	VOCAL 1 (Guitar 1)	SM-58 BETA	TALL TRIPOD BOOM	Comp	Stage Right
20	VOCAL 2 (Drums)	SM-57	TALL TRIPOD BOOM	Comp	At Drums
21	VOCAL 3 (Center)	SM-58 BETA	TALL TRIPOD BOOM	Comp	Stage Center
22	VOCAL 4 (Bass)	SM-58 BETA	TALL TRIPOD BOOM	Comp	Stage Left
23	VOCAL 5 (Keys)	SM-58 BETA	TALL TRIPOD BOOM	Comp	Stage Far Left
24	VOCAL 6 (Gtr 3)	SM-58 BETA	TALL TRIPOD BOOM	Comp	Stage Far Left

AUDIENCE

••NOTE: Band brings their own vocal microphones••

NOTES for VOCALS:

- ALL vox sing LEAD & should be balanced for 5-part harmonies
- Vocal effects are: (1) slightly-detuned, DOUBLING delay effect; (2) SLAP-DELAY set to approx. 220 ms; and (3) small amount of Medium Plate
- Monitor mixes should be mostly dry (a touch of FX is OK)

GENERAL NOTES:

- **AM/FM** plays all 70s FM Classic Rock and AM Pop, so the mix should be balanced and even regarding the bass, midrange and treble frequencies, with particular attention to balancing all the instruments equally to the ear.
- The Keyboardist also plays Guitar, often playing both within the same song.
- Drums should be fairly dry, with a small amount of Drum Plate.